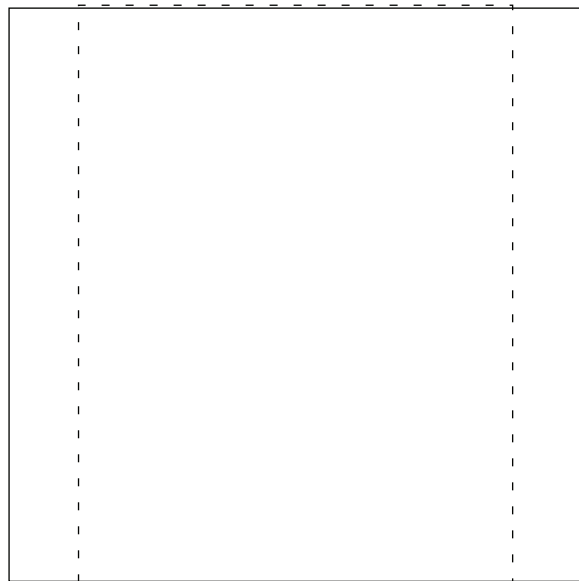
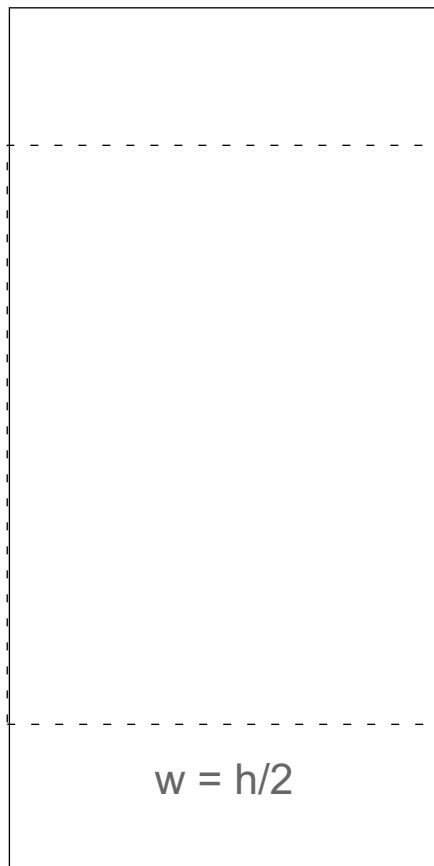


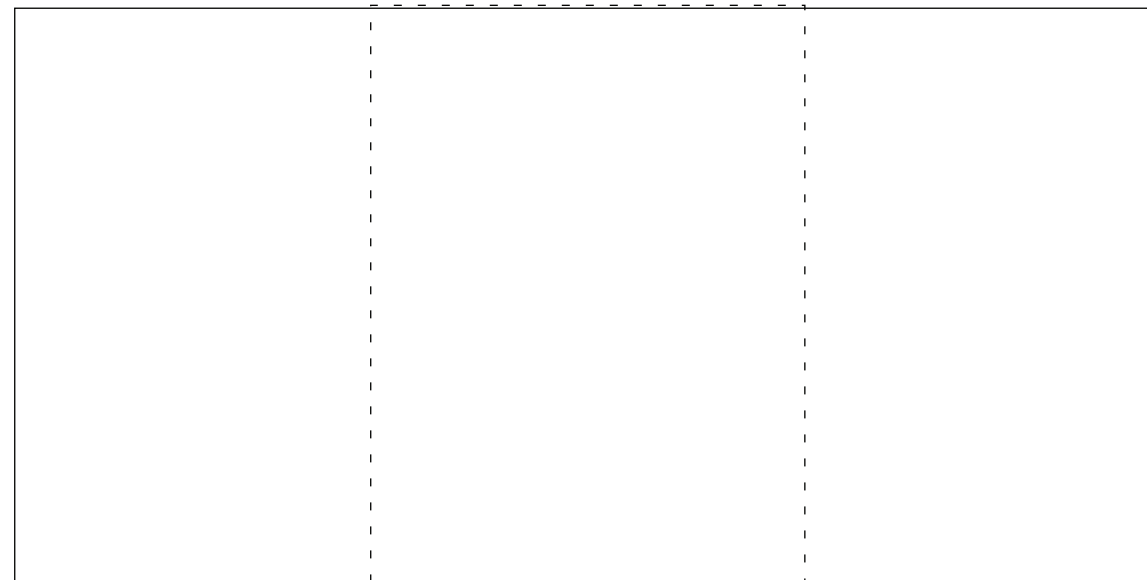
# EVAS\_ASPECT\_CONTROL\_NONE or EVAS\_ASPECT\_CONTROL\_NEITHER



$w = h$



$w = h/2$



$w = 2h$

 container  object